



T.A.L.E. - Teaching through Alternative Learning Environments Erasmus+ 2024-2-IT02-KA210-SCH-000295450

Presentation of the final work of the teaching activities

A Journey through Digital Storytelling & Metacognition

IC PESCARA 10



Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them.



Teacher Training



Co-funded by
the European Union

Empowering Educators

Teachers underwent intensive training to guide students through modern pedagogical frameworks:

- **Gamification:** Increasing intrinsic motivation through goal-oriented tasks.
- **AI Tools:** Leveraging ChatGPT for structural narrative support.
- **Digital Storytelling:** Mastering BookCreator for multimodal output.

Inclusive Planning

Training focused on **Universal Design for Learning (UDL)** to address the diverse functional classroom environment, ensuring that accessibility was planned from the start, not as an afterthought.



Co-funded by
the European Union

Inclusive Classroom Profile



The project involved students from 11 to 13 years old with high levels of functional diversity, requiring tailored strategies for:

ADHD: Utilizing visual aids and structured prompts to maintain focus.

Learning Disabilities: Support for dyslexia and dysorthography through auditory tools.

Special Needs: Personalized micro-steps and collaborative peer roles.



Step 1: Analytical Observation



Co-funded by
the European Union

The journey began with the "**Con Sguardo Attento**" worksheet, a rigorous analytical framework for Knud Sinding's painting.

This structured approach allowed students to move from objective observation to personal interpretation, bypassing writing anxiety through guided prompts.



Ritratti italiani, Knud Sinding (1910-20)

Museo dell'800 - Pescara



Co-funded by
the European Union

Analytical Framework: Step-by-Step

Phase	Student Task	Analytical Focus
I: Observe & Reflect	Initial contact with the artwork.	Description of elements, noticing focal points, first reactions.
II: Deep Dive	Technical analysis of visual language.	Lines (direction), Colors & Light (emotions), Scale & Proportions.
III: Composition	Relationship between spatial elements.	Left vs Right (Past/Future), High vs Low (Ideal/Concrete).
IV: Image-Text	Integration of narrative and visual.	Symmetry, Intensification, or Contradiction relationships.

Step 2: AI & Creative Narrative

Narrative Cohesion

Using the analytical data from Step 1, students collaborated with ****Artificial Intelligence**** to structure their fragmented ideas into a coherent story.

This "scaffolding" allowed students with writing difficulties to focus on imagination and plot development rather than syntax struggles.

Each student then illustrated a comic panel for their assigned section.





Co-funded by
the European Union

Steps 3 & 4: Digital Assembly

Audio Recording

Students recorded their own voices for dialogues, giving "vocal life" to the characters in the painting.

BookCreator Design

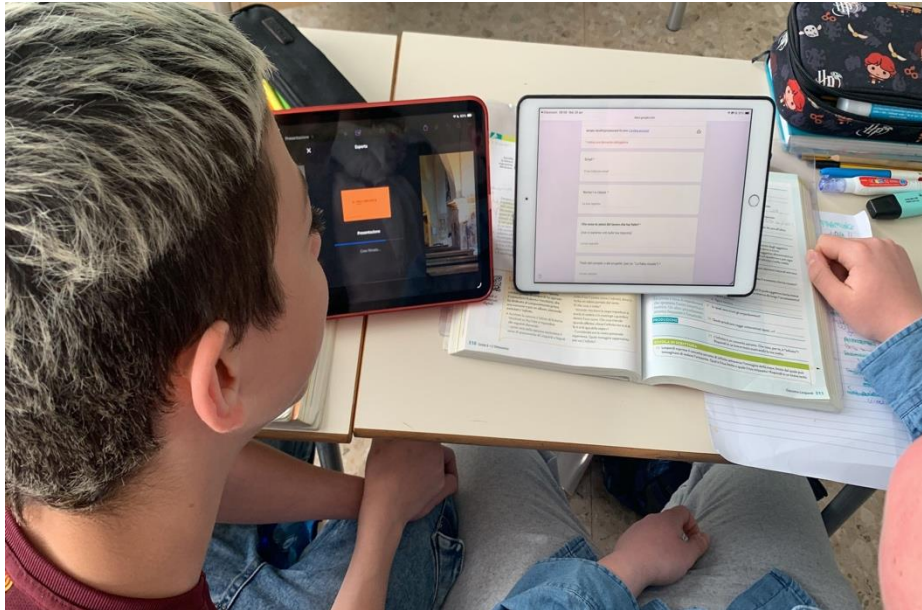
The fragments were assembled into a digital book, integrating audio, image, and text in a professional layout.



Co-funded by
the European Union

Metacognition: Cognitive Biography

The Final Self-Analysis



After the presentation, students engaged in a **Cognitive Autobiography** to reflect on their learning journey:

Growth: Identifying new skills acquired.

Challenges: Analyzing the difficulties faced and the strategies used to overcome them.

Self-Awareness: Expressing pride in their contribution to the collective work.



Co-funded by
the European Union

Final Outcomes & Motivation



Empowered Learners

The results went beyond the digital artifact:

Increased **autonomy** for students with Special Educational Needs.

Reinforced **motivation** through the public sharing of results.

Strengthened **peer-support** networks through group assembly.



Co-funded by
the European Union

FINAL DIGITAL BOOK



digital book presented officially during the Erasmus+ meeting in Córdoba, Spain.



You can view each student's work and group projects through the following link:

https://read.bookcreator.com/4ol6TwsdFGZhzkta17Hp4f3Jj782/xKQBoeTSSTuLZHjGKKM1Xw/Pkc0E4_1Q_2fXbinm22FYA